

## **Technical sheet for mentors**



# 9. RANDOM IMAGES

Mentorvention Phase	Dimension	Duration (mins)	Number of participants (min/max)
Mentorvention Circles	Initiative & Ownership	5-10	1-5
Learning-2-Learn elements	<ul><li>Finding driving questions;</li><li>Seeking input from others.</li></ul>		
Tags	Creativity		

#### The aim of the activity

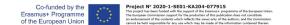
This warm-up exercise is an introductory game to understand how creativity works and how anyone can be creative.

It is used to measure one of the basic creative skills: Fluency (the ability to produce many ideas)

#### **Preparation**

Print the activity tool; random images.

Follow the instructions in the application section.













#### **Application**

This activity is intended to promote creativity. The first image is a well known object in connection to the need to think creatively within a comfort zone. The second image is connected to the outside world.

- 1. Ask your mentees to list as many uses as possible for object 1. Give them 90 seconds.
- 2. Ask your mentees to list as many uses as possible for object 2. Give them 90

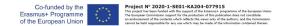
#### Suggestions:

- Ask your mentees to list whatever they can do with the object, no matter the size;
- Ask them to imagine they are going to receive a large amount of said object delivered at their home;
- Encourage them to think beyond typical uses of the object. The goal is to promote
- There is no right or wrong solutions.



Direct link to the activity handout on the learning platform

https://upsim.aidlearn.eu/en/













# **Activity tool**

- 1. Pay attention to both images below, one at the time
- 2. Your goal is to list as many uses as possible for each object
- 3. Be creative!

#### **Suggestions**

- List whatever you can do with the object regardless of its size;
- Imagine you are going to receive a large amount of each object delivered at your home;
- Try to think beyond typical uses. Think of different, creative uses;
- There are no wrong answers.



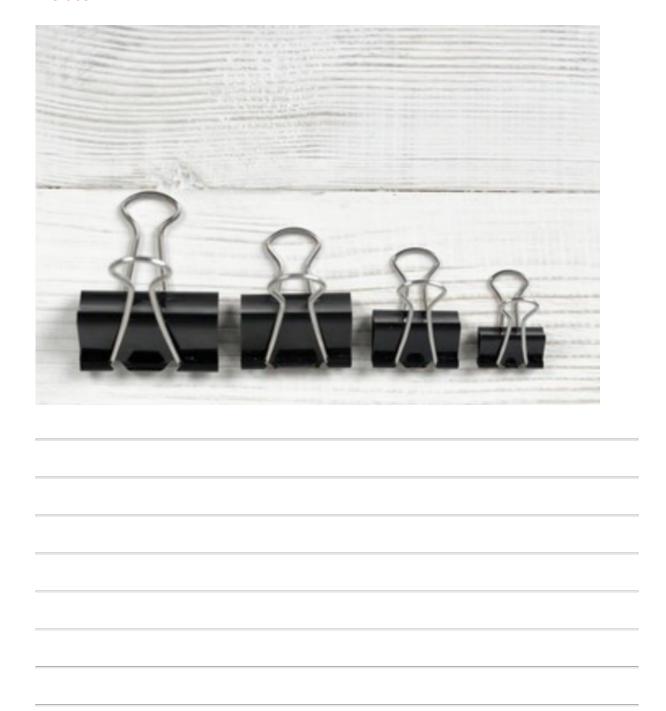








## Exercise 1















# Exercise 2









